

## External Parameters for FLAKE in the numerical weather prediction models COSMO and ICON

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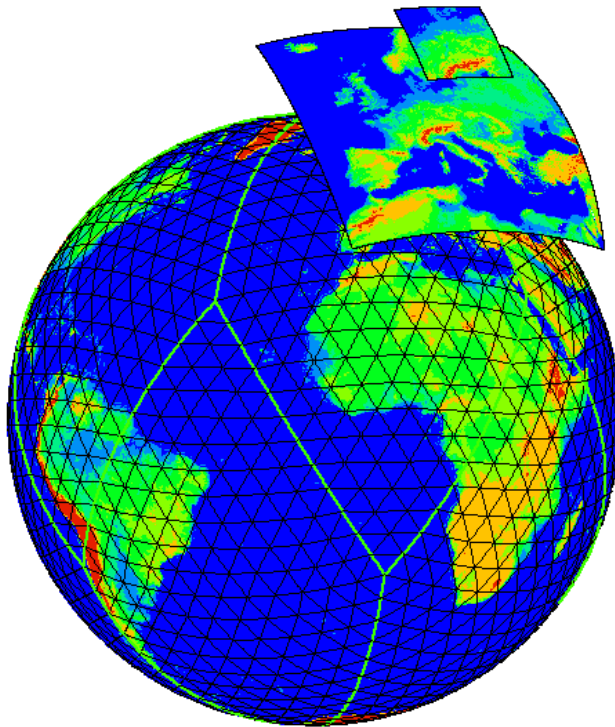


## Outline

- overview external parameters for COSMO, GME and ICON
- external parameters for FLake (fraction lake and lake depth)
- consistency checks
- summary



# DWD operational numerical weather prediction models



## **COSMO-DE:**

grid spacing: **2.8 km**

forecasts up to 21 hours

## **COSMO-EU:**

grid spacing: **7 km**

forecasts up to 78 hours

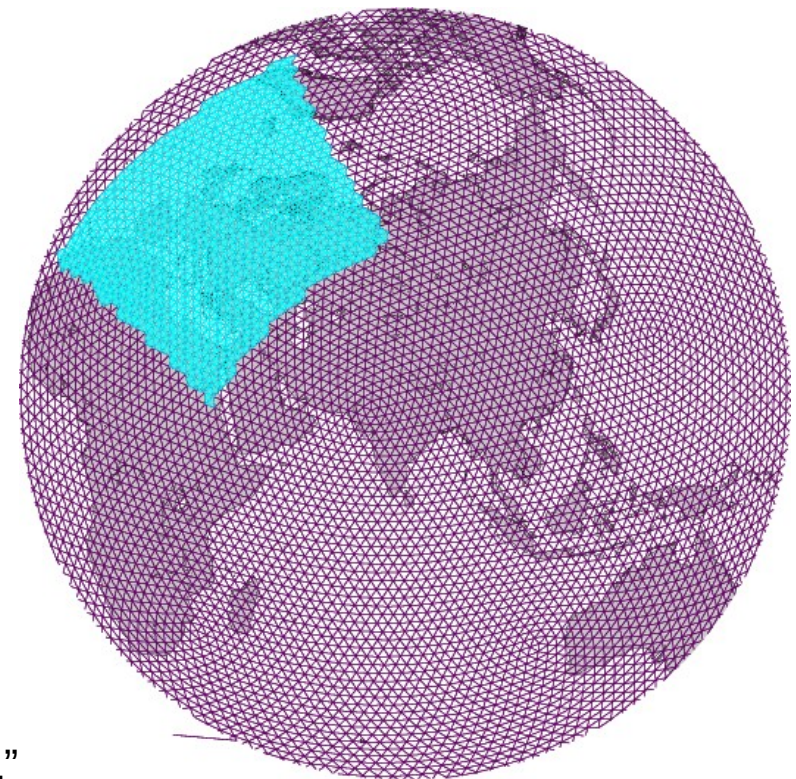
## **GME:**

grid spacing: **30 km**

forecasts up to 7 days

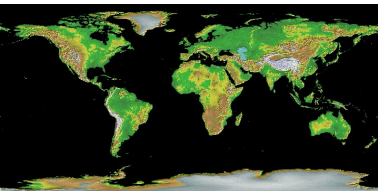
## ICON (ICOsahedral Nonhydrostatic general circulation model)

- Cooperation DWD with Max Planck Institute for Meteorology in Hamburg: new global nonhydrostatic Model ICON
- ICON will replace GME and COSMO-EU grid spacing 20 km globally and 5 km over Europe

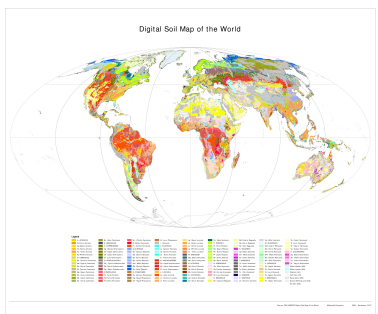


global icon grid "iconR2B04\_DOM01"  
and local refinement grid  
"iconR2B05\_DOM02"

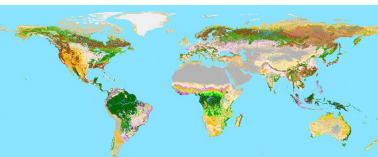
# external parameters for numerical atmospheric models



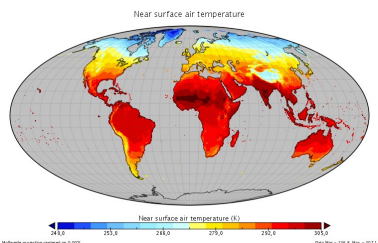
orography  
GLOBE



soil data  
DSMW

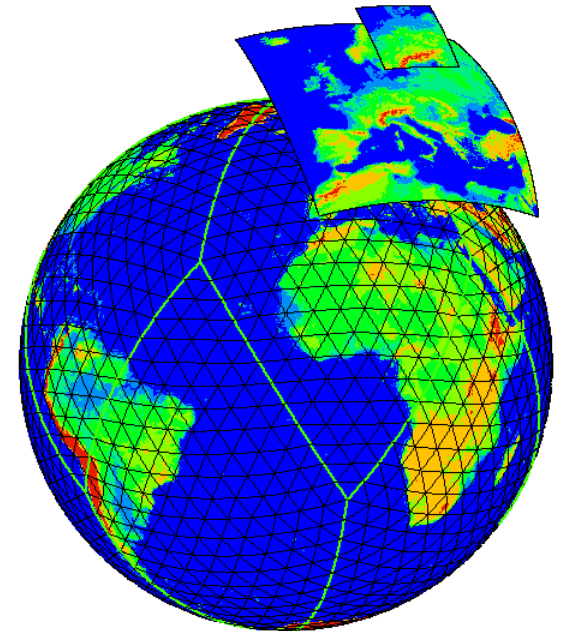


land use  
GLC2000



climatology  
CRU

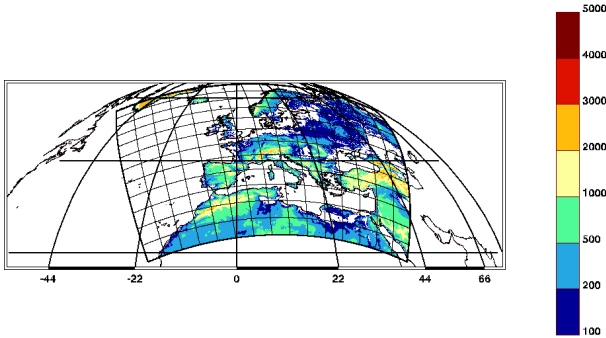
external  
parameters  
on  
target  
grid





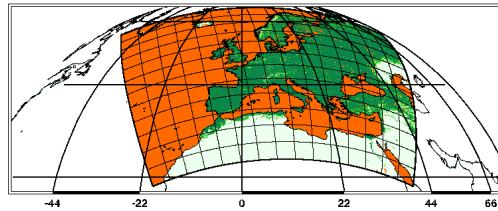
# Examples for external parameters for COSMO-EU

**Z [m] 2001010100 + 000h DWD Routine**  
 mean: 221.99 std: 412.42 min: -405.00 max: 3935.88

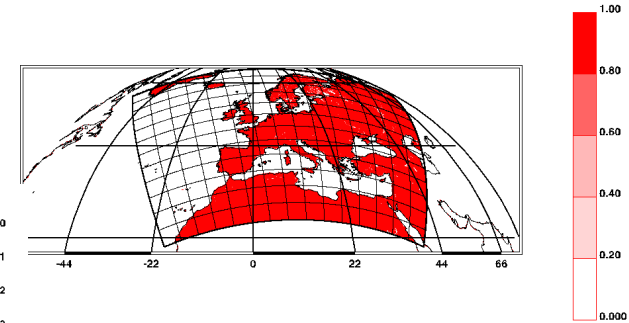


geometrical height [m]

**PLCOV MX [1] 2001010100 + 000h DWD Routine**  
 mean: 0.37 std: 0.38 min: 0.00 max: 0.90

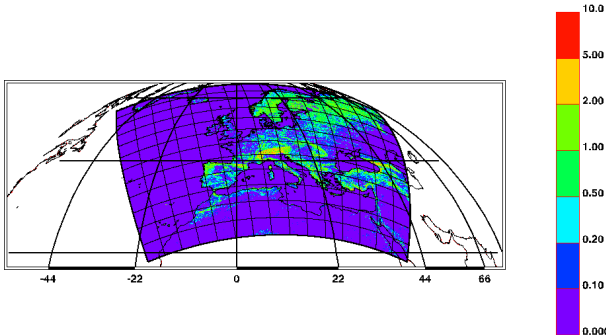


**FR\_LAND [proportion] 2001010100 + 000h DWD Routine**  
 mean: 0.52 std: 0.49 min: 0.00 max: 1.00



fraction land cover (land-sea mask)

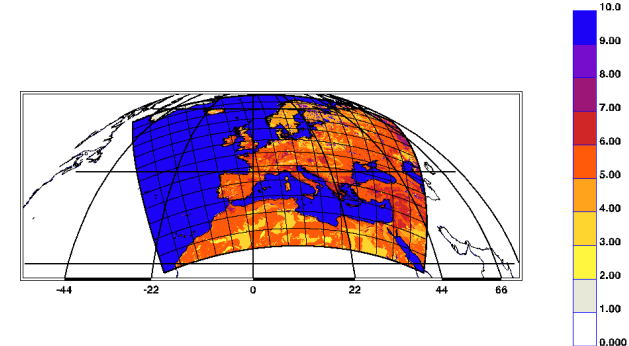
**Z0 [m] 2001010100 + 000h DWD Routine**  
 mean: 0.18 std: 0.38 min: 0.00 max: 9.25



surface roughness

ground fraction covered by plants (vegetation period)

**SOILTYP [1] 2001010100 + 000h DWD Routine**  
 mean: 6.72 std: 2.34 min: 1.00 max: 9.00



soil texture



## external parameters for FLake

- FLake needs geographically localized fields for lake depth and lake fraction
- global raw database for depth of freshwater lakes from Ekaterina Kourzeneva





## external parameters for FLake

- determine fraction area of target grid element covered by a lake (fresh water)
- aggregation of mean lake depth within target grid element, default depth for lakes 10 m in case of no lake given in database

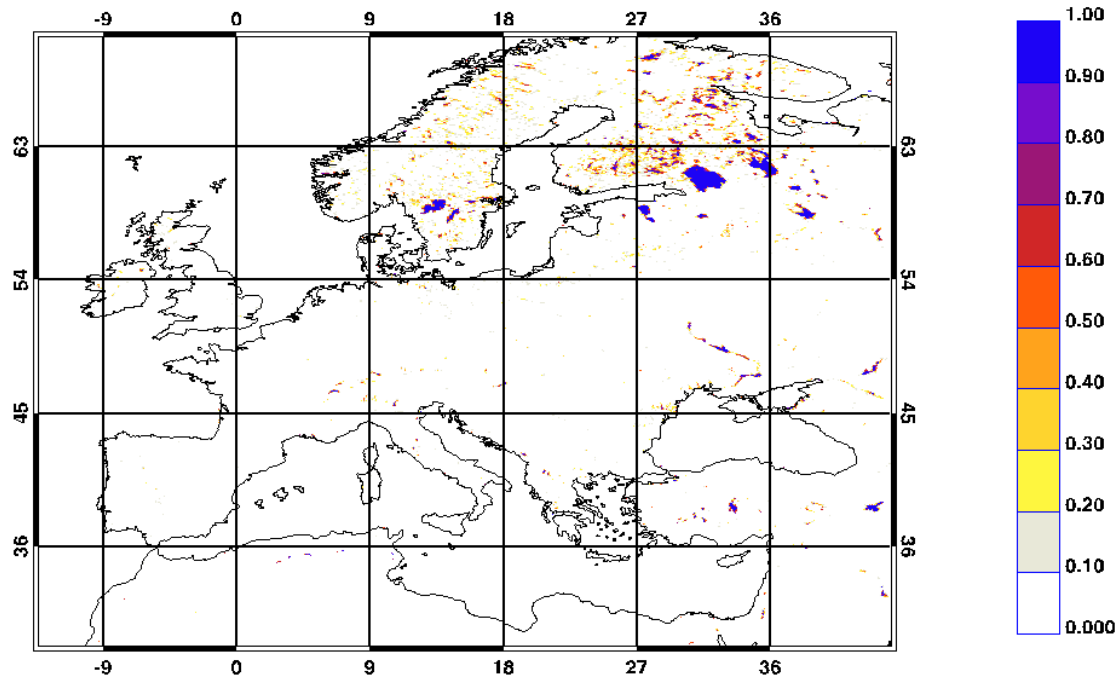




# Fraction Lake FR\_LAKE, COSMO-EU

FR\_LAKE [proportion] 2001010100 + 000h DWD Routine

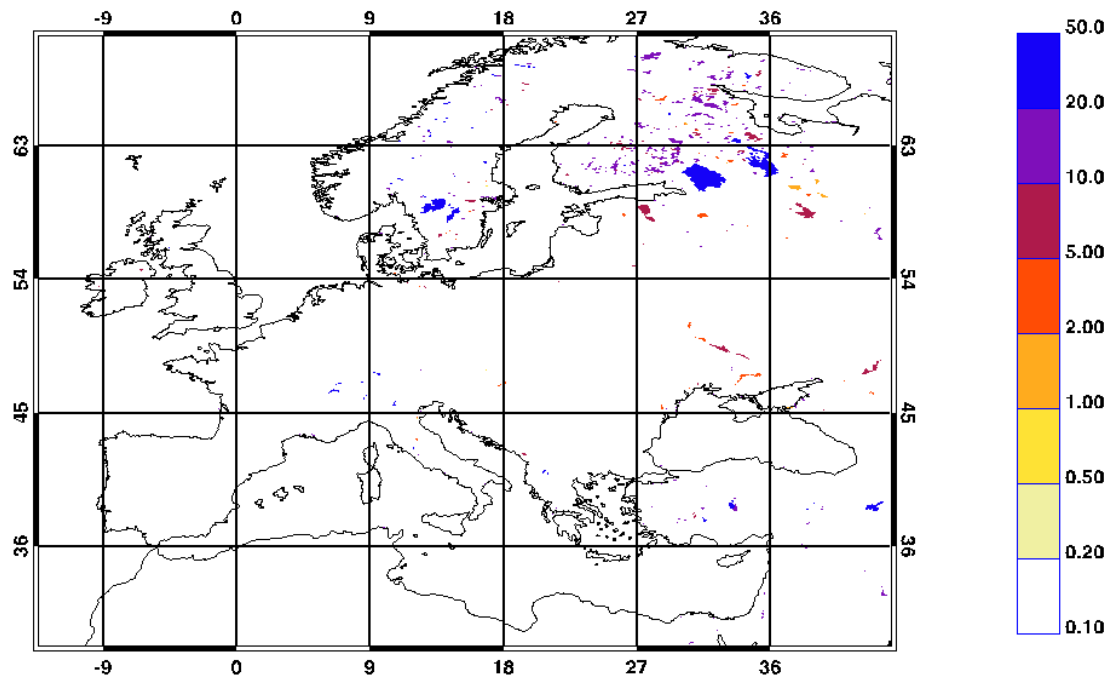
mean: 0.01 std: 0.07 min: 0.00 max: 1.00



# Lake Depth DEPTH\_LK, COSMO-EU

DEPTH\_LK [m] 2001010100 + 000h DWD Routine

mean: -0.85 std: 2.27 min: -1.00 max: 50.00



## consistency checks

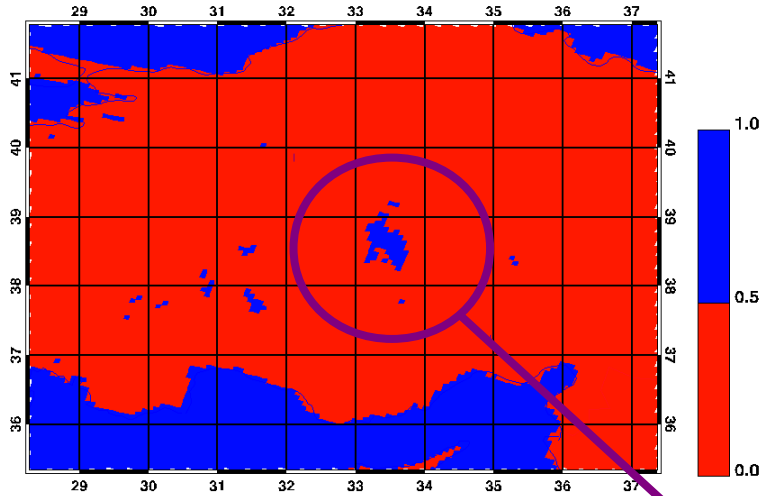
- **lake fraction** of target grid element derived from “Global Land Cover Characterization” (GLCC) land use data, based on “Advanced Very High Resolution Radiometer” (AVHRR) data
- **fraction of land** for the target grid element of the operational models at DWD derived from “Global Land Cover 2000” (GLC2000) land use data, based on »Haute Résolution dans le Visible et l’Infra-Rouge« (HRVIR) data

GLC2000 does not distinguish between fresh water and ocean!

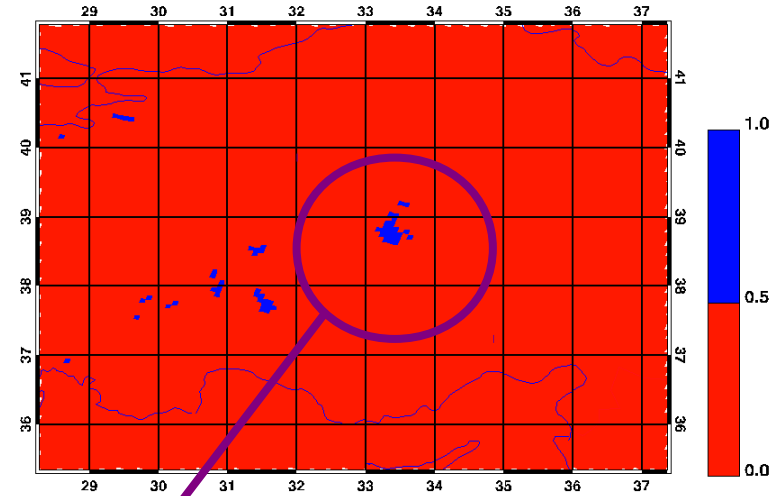
**Conflicts occur! Consistency checks necessary!**

# consistency checks

1-FR\_LAND [proportion]



FR\_LAKE [proportion]



FR\_LAND based on GLC2000

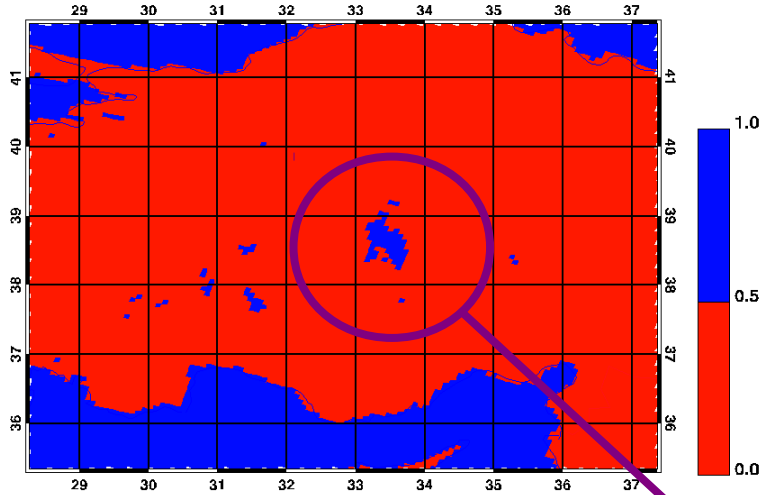
FR\_LAKE based on GLCC

Lake Tuz, Turkey

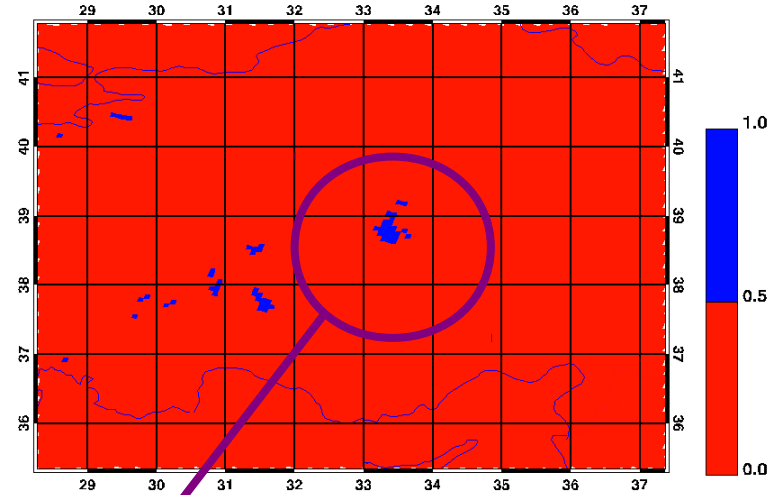
# consistency checks



1-FR\_LAND [proportion]



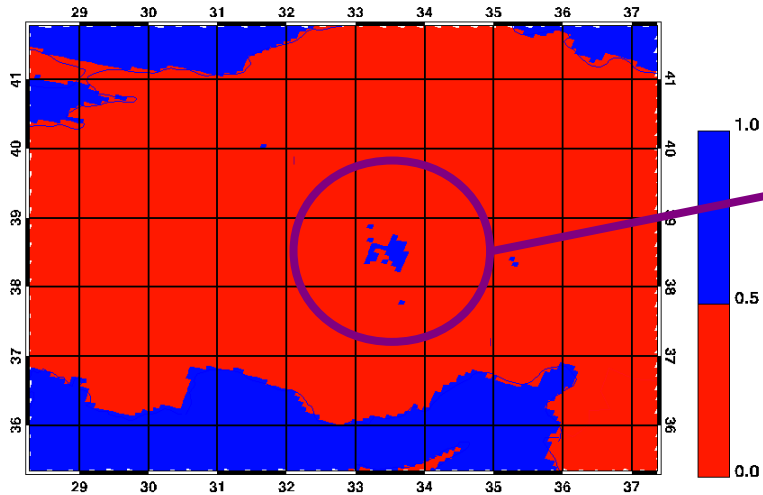
FR\_LAKE [proportion]



FR\_LAND based on GLC2000

FR\_LAKE based on GLCC

FR\_OCEAN [proportion]



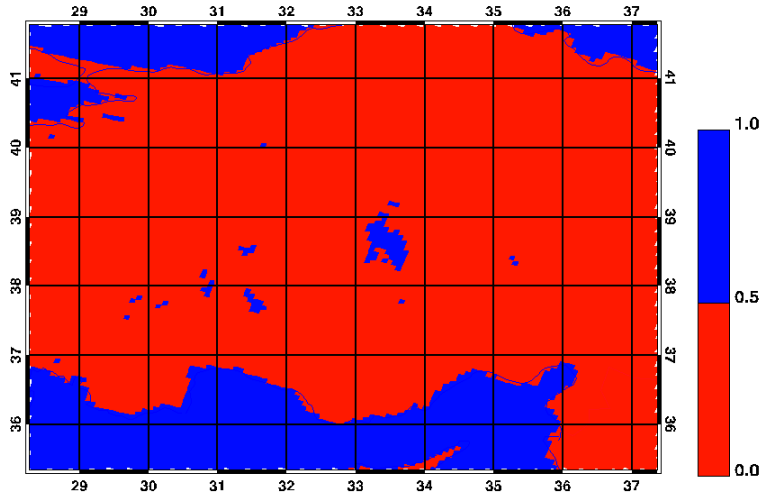
Lake Tuz, Turkey



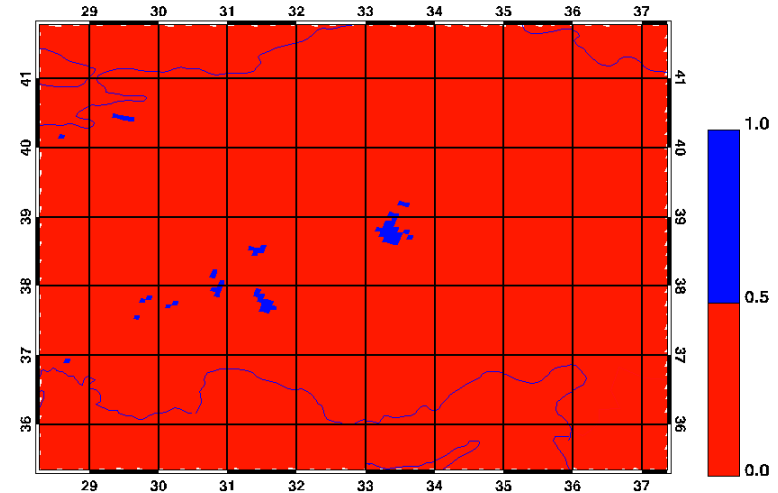
# consistency checks



1-FR\_LAND [proportion]



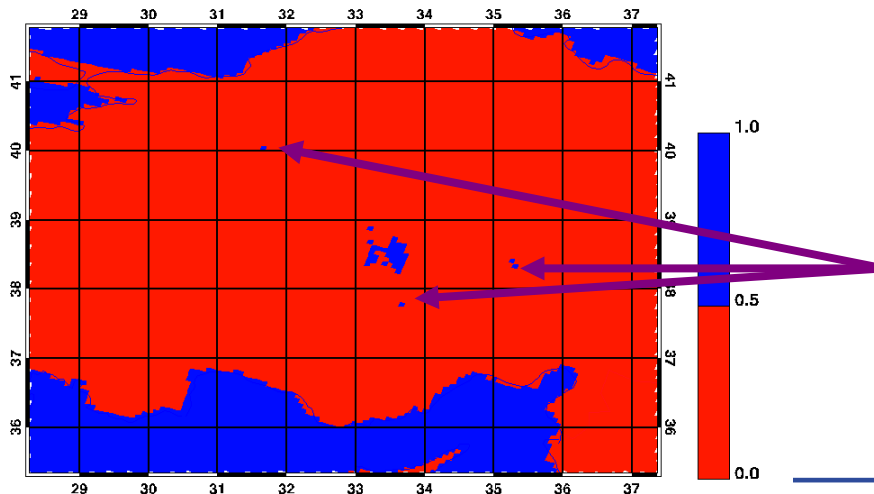
FR\_LAKE [proportion]



FR\_LAND based on GLC2000

FR\_LAKE based on GLCC

FR\_OCEAN [proportion]



also isolated "ocean" grid elements occur due to inconsistencies in raw data sets GLCC and GLC2000





## consistency check

condition for each target grid element:

$$FR\_LAND + FR\_LAKE + FR\_OCEAN = 1$$

possible conflicts due to different water masks in GLC2000 and GLCC:

- $FR\_LAKE + FR\_LAND > 1.0$
- $FR\_LAKE > 0.5$  and  $FR\_LAND > 0.5$
- Lake Depth  $> 0$  and  $FR\_LAKE < 0.5$
- Lake Depth  $> 0$  and  $FR\_LAND \geq 0.5$
- isolated “ocean” points surrounded by land



## consistency check

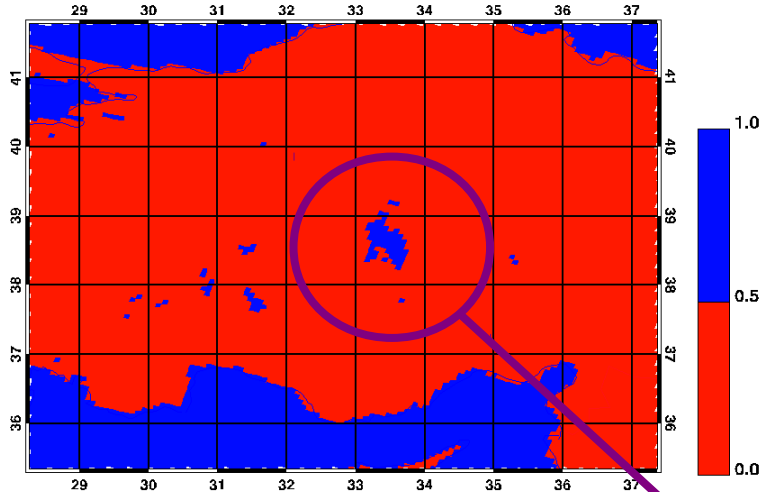
1. Consider water mask of GLC2000 as most decisive and adjust FR\_LAKE (and take care for the parameter Lake Depth) for each target grid element with a conflict to be consistent with FR\_LAND
2. Search for isolated “ocean” grid elements and switch to “lake” grid elements with the default lake depth of 10 m



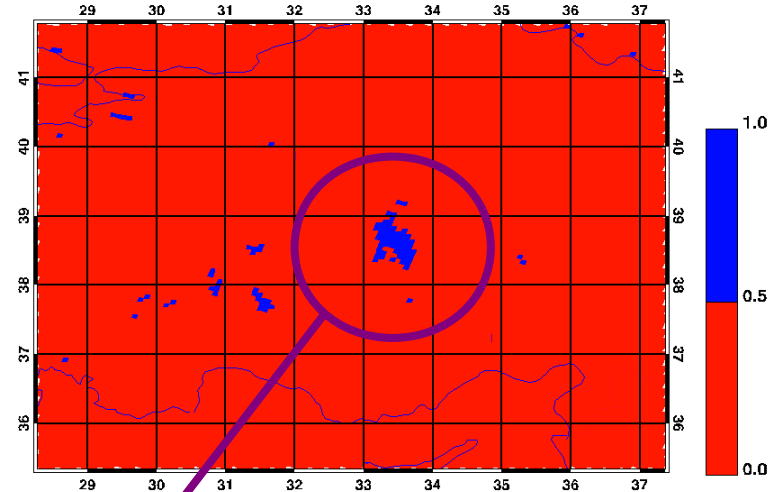
# consistency check



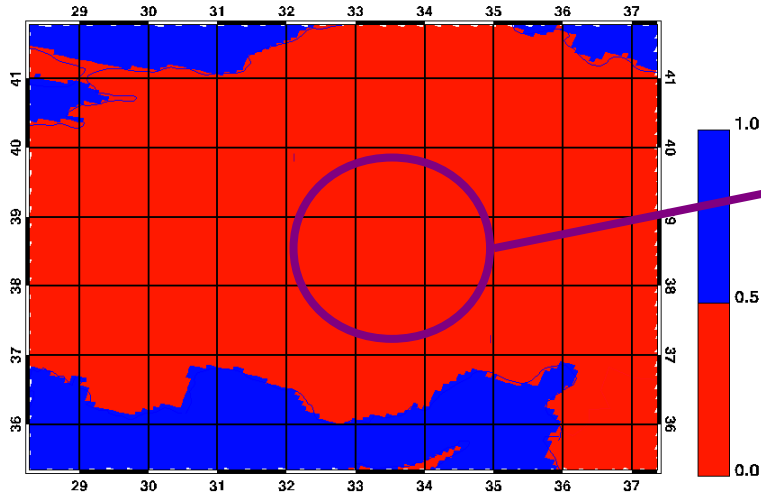
1-FR\_LAND [proportion]



FR\_LAKE [proportion] (with consistency check)



FR\_OCEAN [proportion] (with consistency check)



Lake Tuz, Turkey

a consistency check can eliminate inconsistencies due to differences in raw data sets





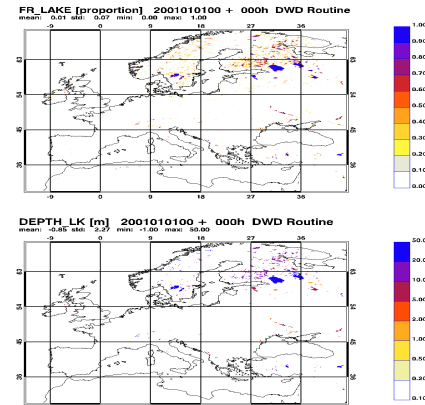
## open questions

- alternatives to GLC2000 as decisive land-water mask?
- use other raw datasets for land use?
- improve consistency of different raw data sets?
- use of shoreline data (GSHHS - A Global Self-consistent, Hierarchical, High-resolution Shoreline Database) as basis of a point in polygon test?

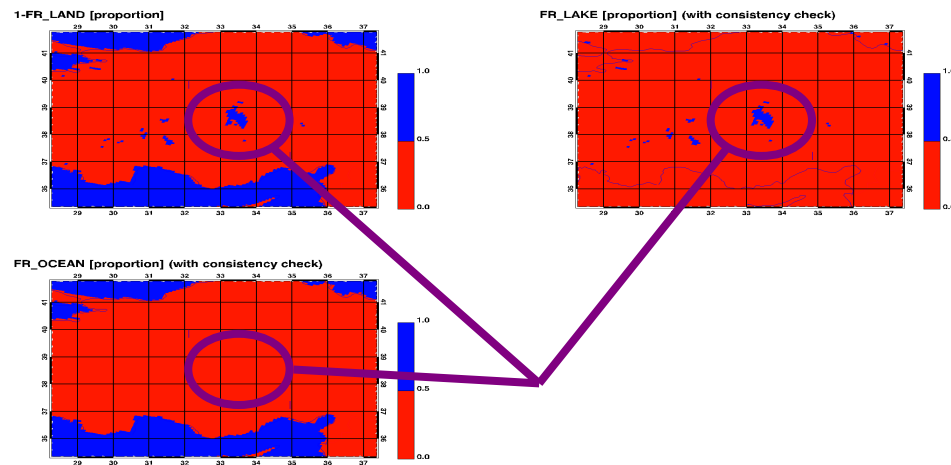


# Summary

→ generate external parameters lake\_fraction and lake depth for target grid on the basis of lake database from Ekaterina Kourzeneva



→ perform consistency checks to avoid conflicts with different land-water masks from different raw data sets





**Thank you for your attention!**





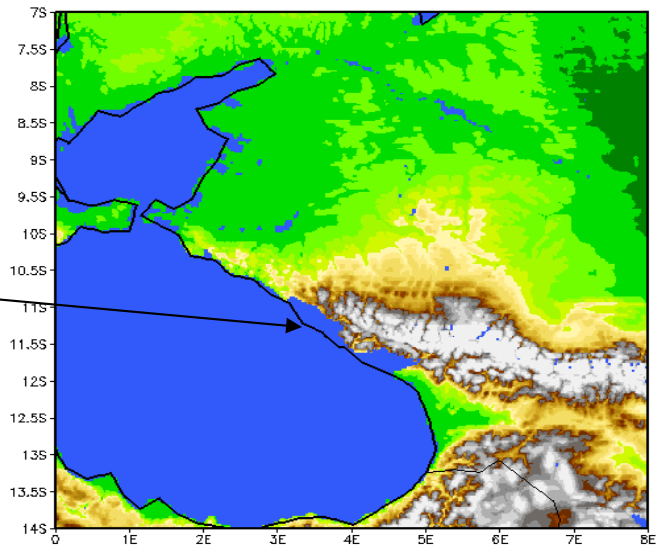
Problem: The Olympic Winter Games 2014 in Sochi, Russian Federation:

The map

The external parameters



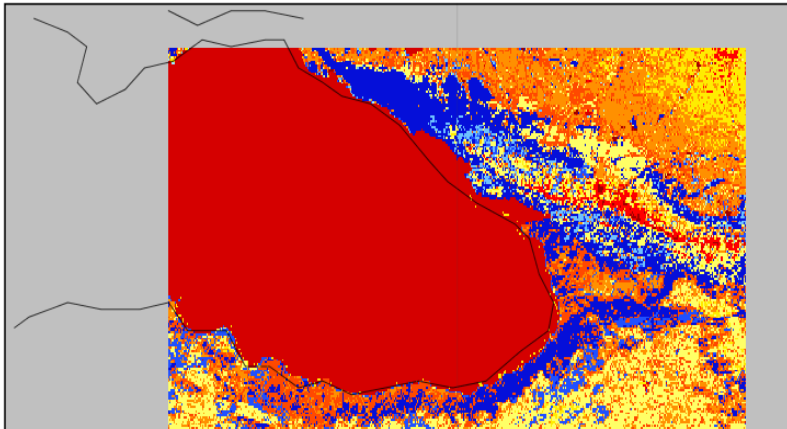
Sochi



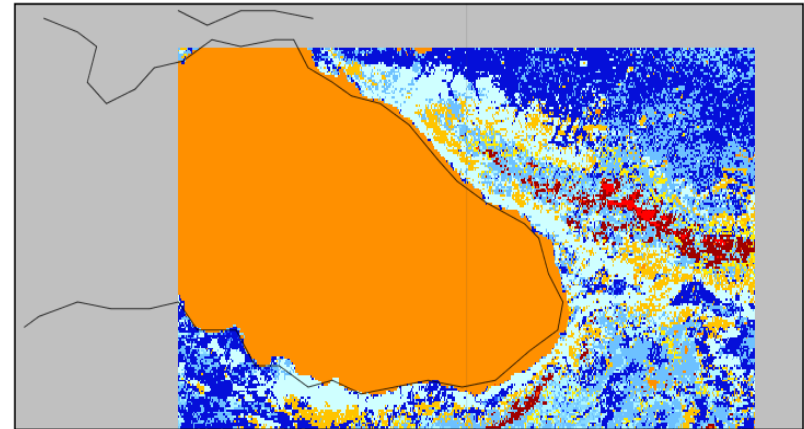
Most raw data sets provide values (for soiltype etc.)  
But the land-sea-mask of the GLC2000 data set gives sea water!

The external parameters are only as good as the available raw data sets.

GLC2000 land use classes



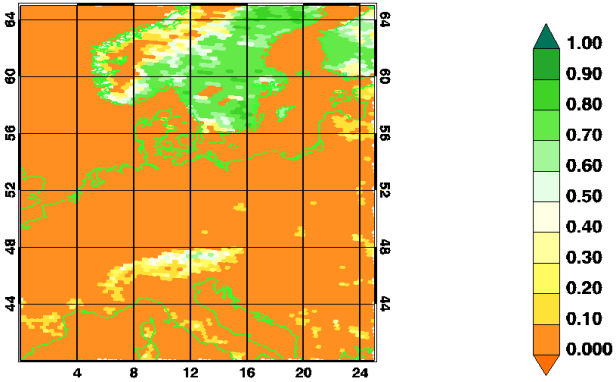
GLCC USGS land use /  
land cover system



# Evergreen Forest: GLC2000 vs. GLCC

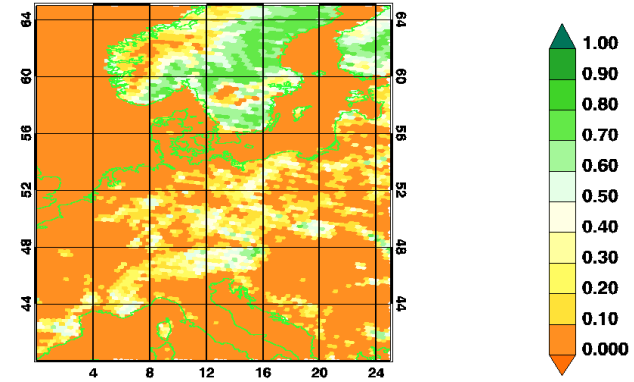
**FOREST E 1 0001010100 + 000h DWD Routine**

mean: 0.09 std: 0.21 mig: 0.00<sub>2</sub> max<sub>16</sub> 0.80<sub>20</sub> 24



**FOREST E 1 0001010100 + 000h DWD Routine**

mean: 0.13 std: 0.20 mig: 0.00<sub>2</sub> max<sub>16</sub> 0.79<sub>20</sub> 24

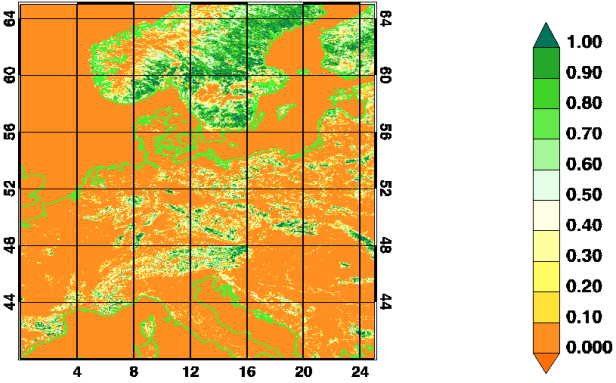


GME ni 256 based on GLCC

GME ni 256 based on GLC2000

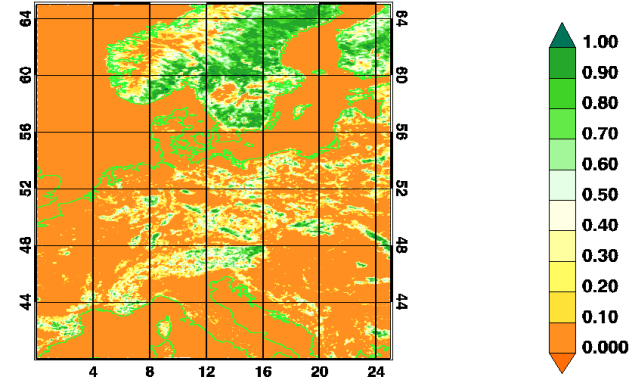
**FOREST E 1 0001010100 + 000h DWD Routine**

mean: 0.15 std: 0.30 mig: 0.00<sub>2</sub> max<sub>16</sub> 1.00<sub>20</sub> 24



**FOREST E 1 2001010100 + 000h DWD Routine**

mean: 0.15 std: 0.28 mig: 0.00<sub>2</sub> max<sub>16</sub> 1.00<sub>20</sub> 24



COSMO-DE based on GLC2000

COSMO-EU based on GLC2000



## Icon grid

- The grid is based on refinements of the icosahedron
- triangular grid (red lines)
- corresponding „dual grid“ forms hexagons and 12 pentagons at the corners of the icosahedron (blue lines, used in GME)

